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The purpose of Criminal Justice VR simulation is for users to demonstrate visual memory and the ability to properly investigate a crime scene. Through this amazing two-part simulation users will get to experience different techniques used in properly collecting and storing evidence, as well as testing their own memory and attention to details.

Crime Scene Investigation





TOPICS COVERED IN THE COURSE:

Crime Scene Management -Proper Evidence Collection Practices

Scientific principles involved in crime scene management Initial Crime Scene Management Crime Scene Processing

Criminal Law and Procedures

Constitutional Law Search and Seizure Bill of Rights 6th Amendment 8th Amendment 14th Amendment Arrest Arrest Report Arrest procedures **Classes of Crimes Misdemeanors and Infractions** Felony Law Federal Procedures State Procedures Local Procedures

Court System Federal Court Levels of Federal Court Trial Process Courtroom Warrant Process Notify Witnesses Courtroom Procedures Mock Trial

Corrections

Intake Operations Systems Classifications Capital Punishment

Health and Safety

Hazards at a Crime Scene Minimize Risk State and Federal Regulations Hazardous Materials Emergency Procedures Protective Equipment

Juvenile Justice System Juvenile Court System Juvenile Corrections System Juvenile Justice System Use of force guidelines

Police Skills

Communication Low Risk Traffic Stop Traffic Stop Techniques Handcuffing Search Procedures Patrol Duties Patrol Procedures Patrol Types **Criminal Investigations** Interviewing Witnesses Suspect Interviews **Miranda Warning Requirements Fingerprint Processing** Officer Response Safety Impaired Drivers DUI

Security Terrorism Private Criminal Organizations

Use of Force -Use of force guidelines

Civil and criminal liabilities Use of force guidelines Legal issues Less-than-lethal force and deadly force Non-lethal weapons Weapons safety